# Audio Settings - Deployment Table (for reference only)

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | AHU (non integrated) no DSP | AHU (non integrated) w/DSP | SYNC 4.0 | SYNC 4.1/4.2 no DSPv2 | SYNC 4.1/4.2 w/DSPv2 | DSP | DSPv2 |
| Bass, Treble, Mid-Range Audio Settings Client |  |  | x | x | x |  |  |
| Bass, Treble, Mid-Range Audio Settings Server | x |  |  | x | x | x |  |
| Balance Fade Audio Settings Server | x |  |  | x |  | x | x |
| Speed Compensated Audio Setting Client |  |  | x | x | x |  |  |
| Speed Compensated Audio Setting Server | x |  |  | x |  | x | x |
| Occupancy Mode Client |  |  | x | x |  |  |  |
| Occupancy Mode Server | x |  |  | x |  |  |  |
| Convertible Occupancy Mode Client |  |  |  |  |  |  |  |
| Convertible Occupancy Mode Server | x |  |  | TBD | TBD | TBD | TBD |
| Audio Demonstration Client |  |  | x | x | x |  |  |
| Audio Demonstration Server |  |  |  | x | x | x |  |
| Audio Demonstration Audio Switch Server |  |  |  | x |  |  | x |
| Surround Sound Client |  |  | x | x | x |  |  |
| Surround Sound Server |  |  |  |  |  | x | x |
| Sound Immersion Client |  |  | x | x | x |  |  |
| Sound Immersion Server |  |  |  |  |  | x | x |

Note:

1. This is not all encompassing and only includes the modules listed above. The implementation guide class descriptions are the final say between what is the Client and Server. This is for reference only and for any conflict with implementation guide then the implementation guide will takes precedence. Any conflicts with the SPSS then the SPSS takes precedence. Bring any conflicts to Ford’s attention
2. The IAHU (integrated AHU) includes SYNC 4.1 and SYNC 4.2
3. Reference SPSS when DSP and non-DSP modules are marked as a Server
4. When says AHU in requirements then this applies to SYNC 4.1 and SYNC 4.2 which has an integrated AHU